

Hands-on Tutorial on Optimization

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Branch & Bound

Branch & Bound: A General Framework for ILPs

- ▶ Introduced in the 1960's by Land and Doig
- ▶ Based on two principle ideas
 1. Branching
 2. Bounding
- ▶ Complete enumeration might be performed

A First Glance

$$\min c^T x$$

$$\text{s.t. } Ax \leq b$$

$$x \geq 0$$

$$x \in \mathbb{Z}^n$$

Branching:

- ▶ Compute a solution x' of the current subproblem
- ▶ If $x' \in \mathbb{Z}^n$, compare to the current upper bound.
 - ▶ If better, store it as the new current best solution.
 - ▶ If worse, prune the current branch.
- ▶ If $x' \notin \mathbb{Z}^n$, choose $x'_i \notin \mathbb{Z}$ and create two subproblems
 - ▶ Add $x_i \leq \lfloor x'_i \rfloor$.
 - ▶ Add $x_i \geq \lceil x'_i \rceil$.



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Branching:

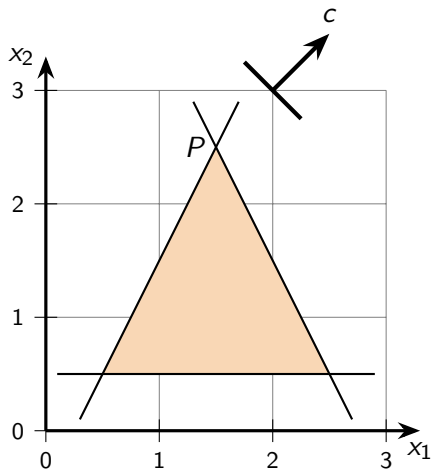
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Bounding:

If $c^T x' \geq U$, where x' is the LP solution of the current subproblem and U the current upper bound, the current branch can be pruned.

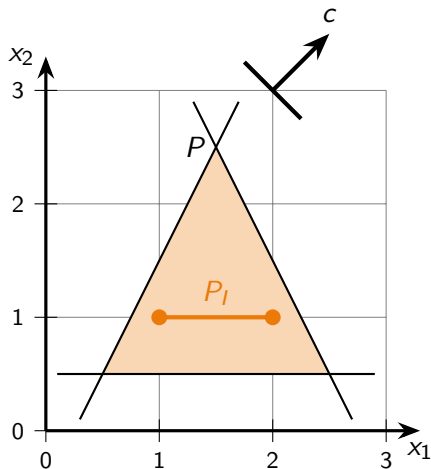
Example: Integer LP

$$\begin{array}{llll} \max & x_1 & x_2 & \\ \text{s.t.} & & x_2 & \geq \frac{1}{2} \\ & 2x_1 & + x_2 & \leq \frac{11}{2} \\ & -2x_1 & + x_2 & \leq -\frac{1}{2} \end{array}$$



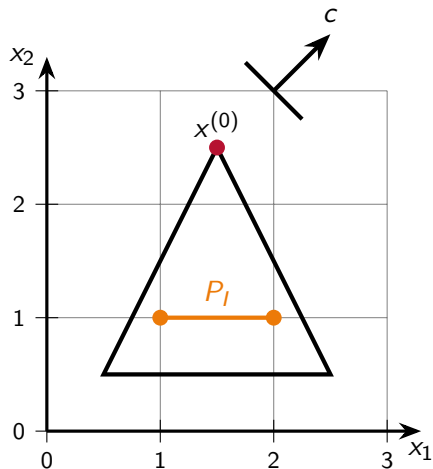
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Example: Branching

1. solve LP relaxation

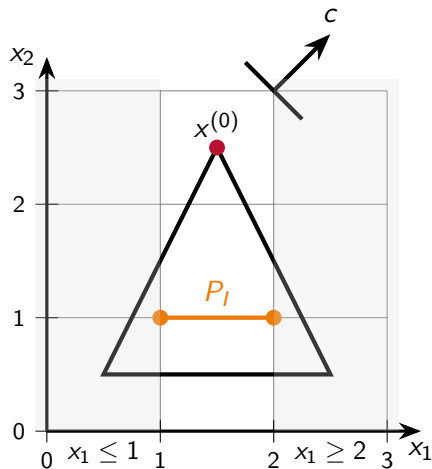


Example: Branching

1. solve LP relaxation
2. $x_i^{(0)} \notin \mathbb{Z} \rightarrow$ branching

$$x_i \leq \lfloor x_i^{(0)} \rfloor$$

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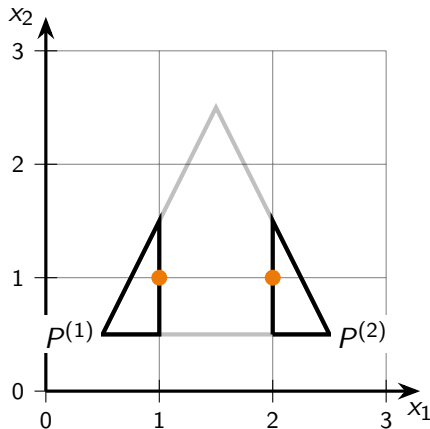
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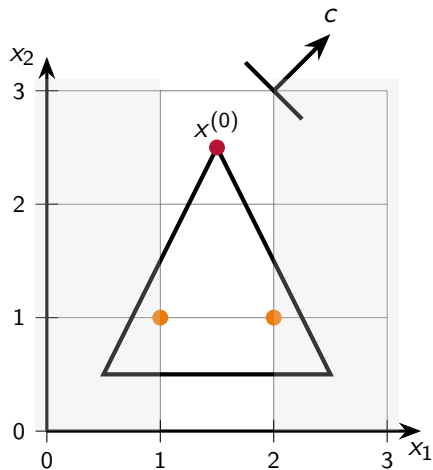
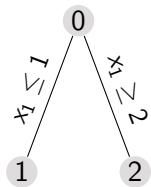
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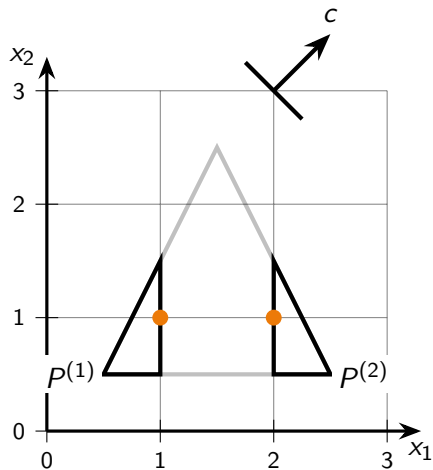
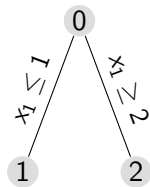
3. two subproblems



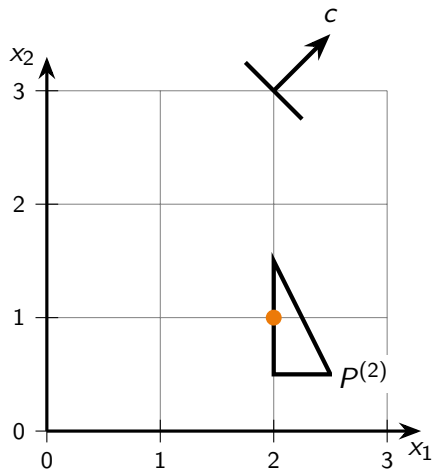
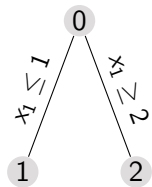
Example: Branch & Bound Tree



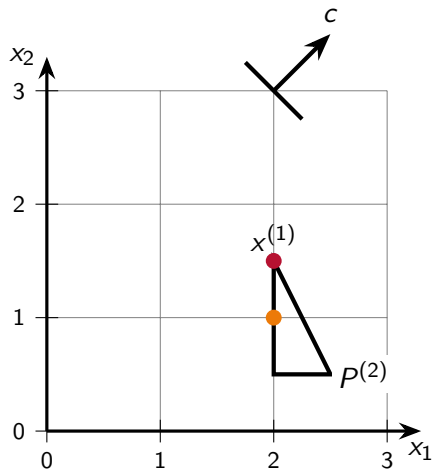
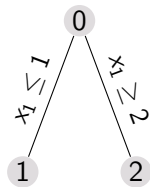
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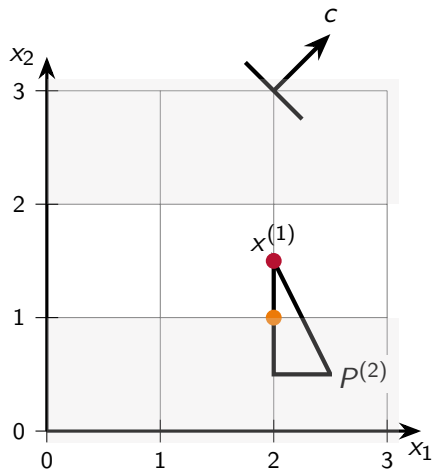
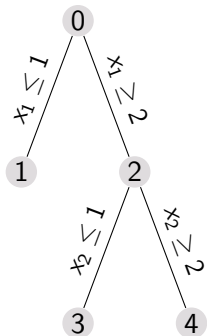
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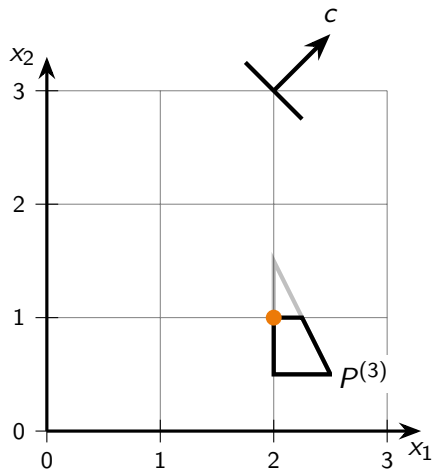
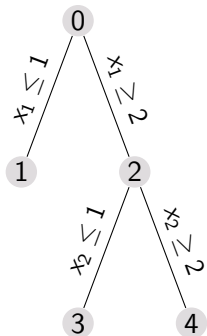
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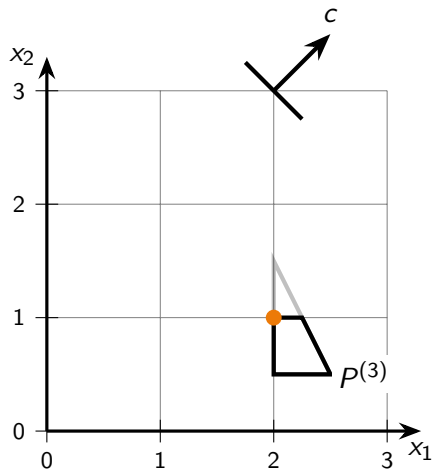
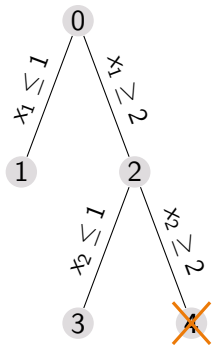
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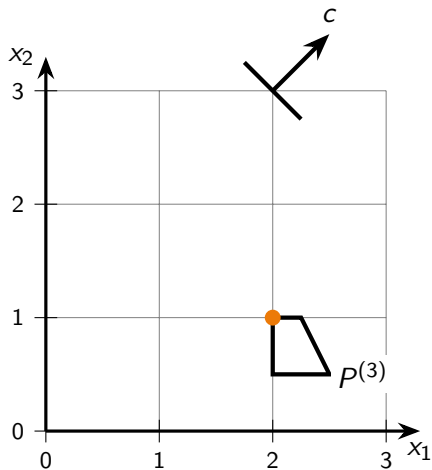
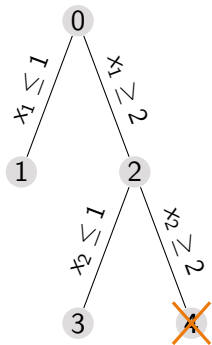
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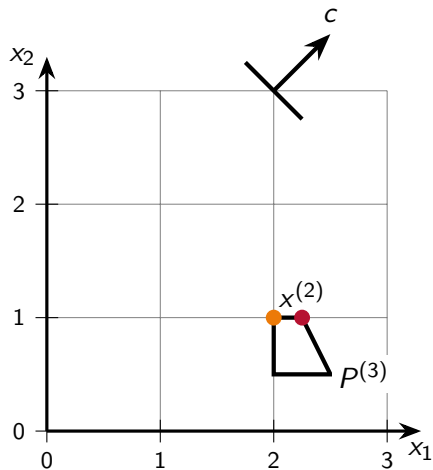
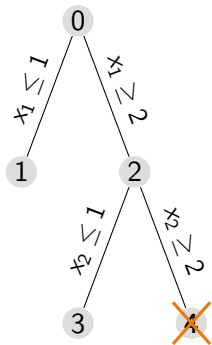
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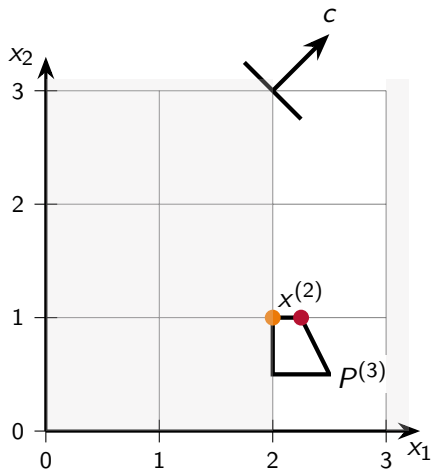
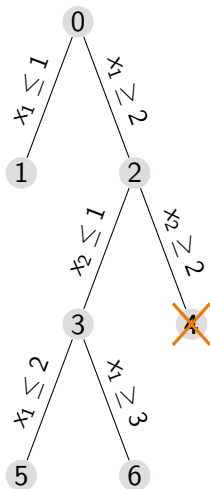
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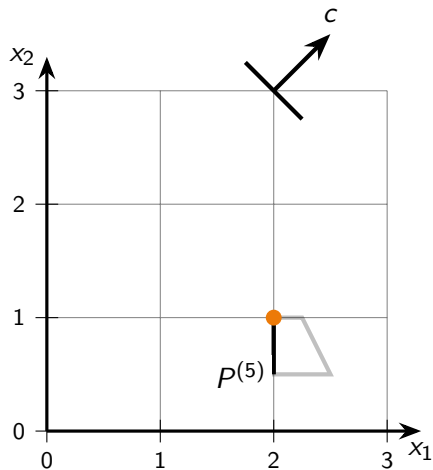
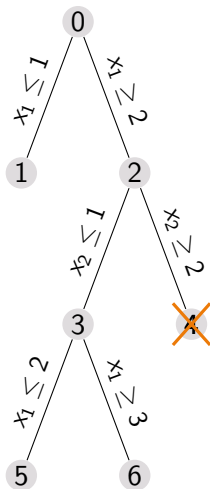
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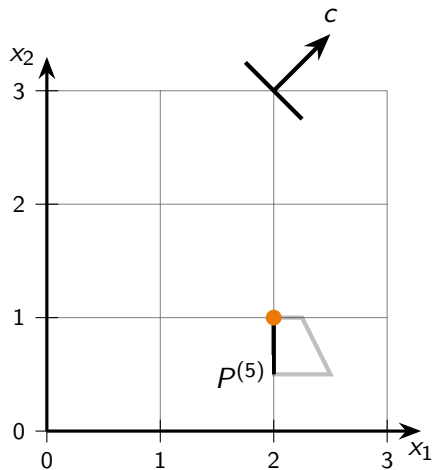
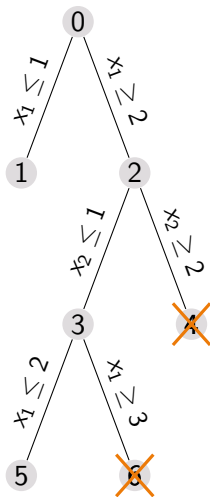
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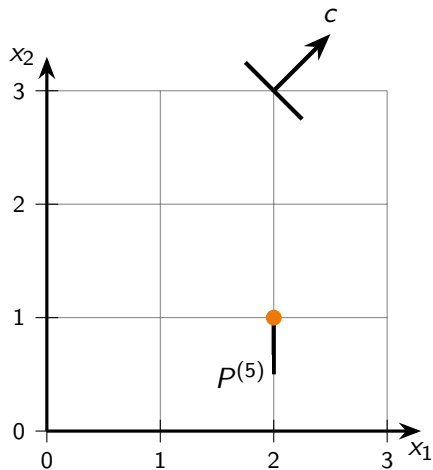
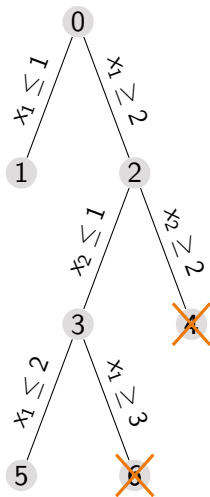
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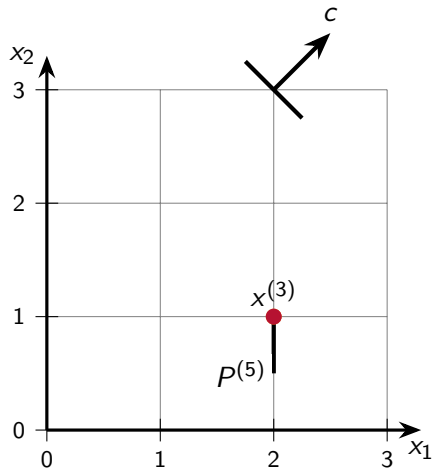
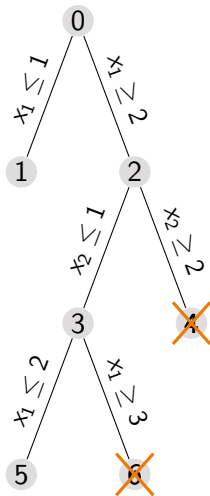
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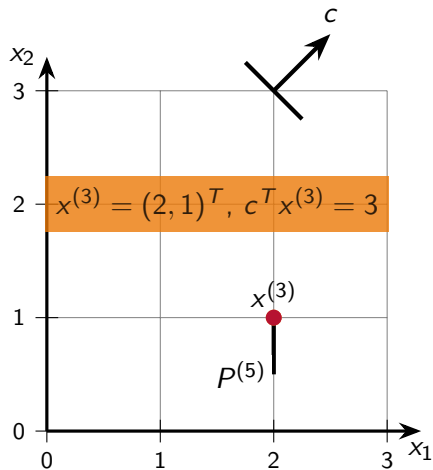
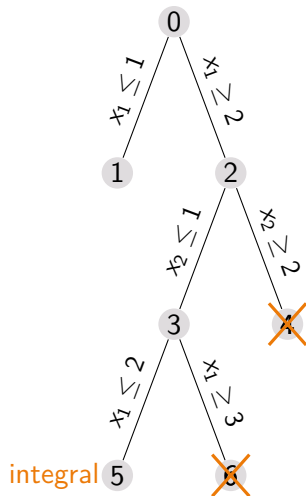
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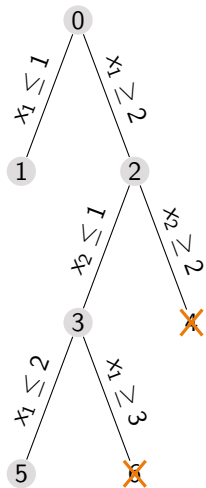
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- ▶ problem: large branch & bound tree
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 - ▶ for each node: determine upper bound S
 - ▶ $S \leq c^T x^*$ for best known solution x^*
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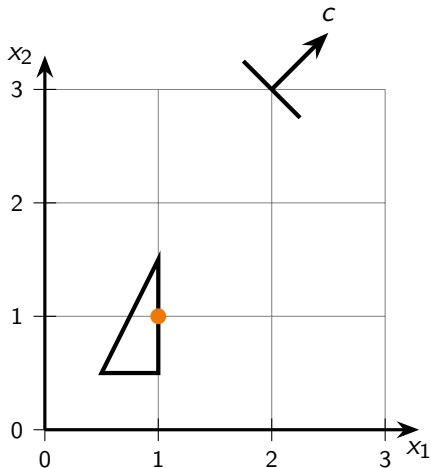
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- ▶ for max-ILP: upper bound = LP relaxation

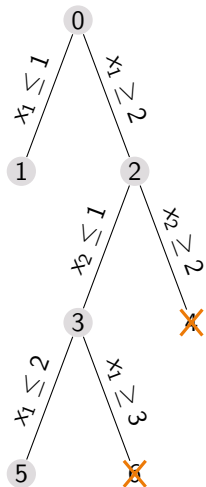
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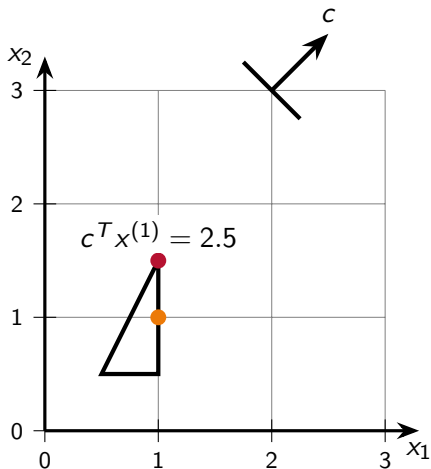
$$c^T x^* = 3$$



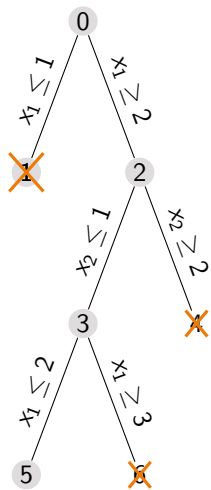
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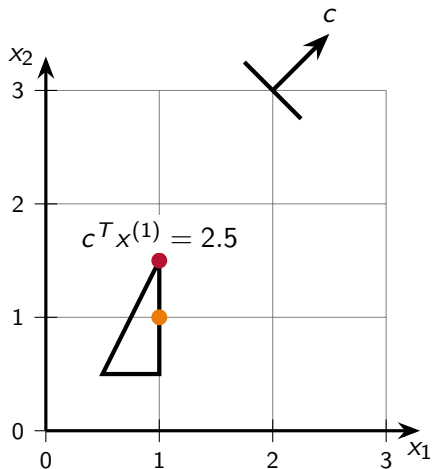
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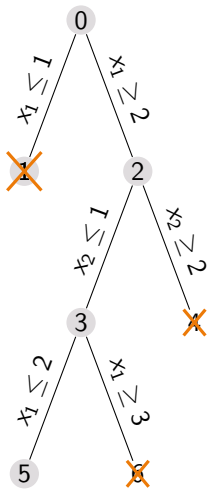
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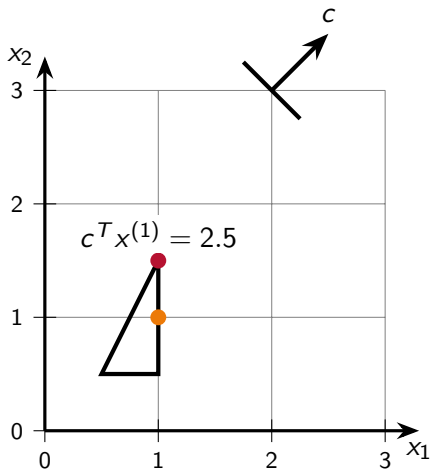
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Optimum!



Interactive: Knapsack

Problem: Knapsack

Given: $n \in \mathbb{N}$ items with
values $v_i \in \mathbb{N}$ and
weights $w_i \in \mathbb{N}$
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